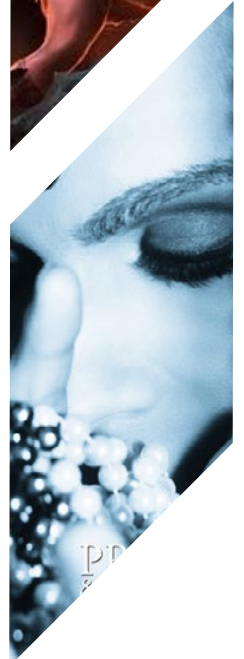
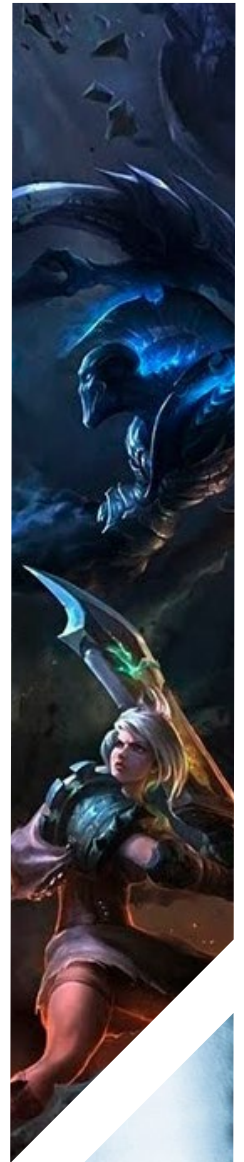
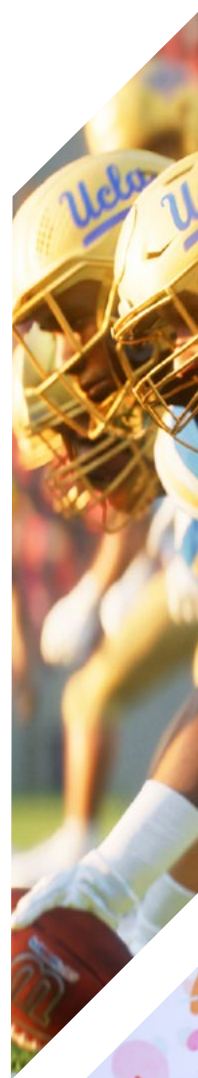
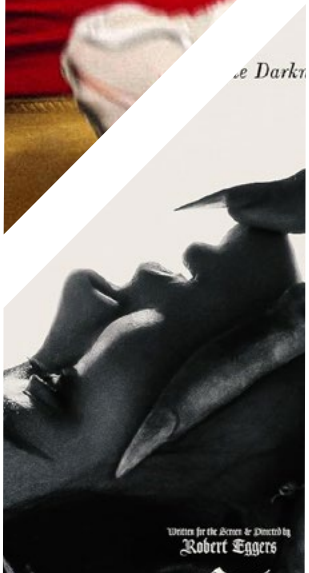
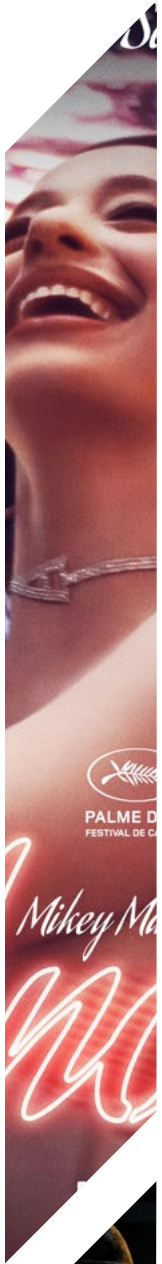
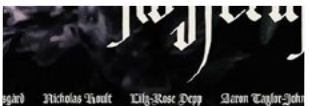
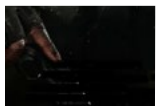


Graduate SHOWCASE



Entertainment Media + Emerging Technologies



FULL SAIL
UNIVERSITY



MADDEN 25



GAMES

TOP **25** Schools to study GAME DESIGN

by Princeton Review



**Angela
De Castro**

Product Manager
Nintendo of Europe

Entertainment Business master's grad Angela De Castro works as a Product Manager for Nintendo of Europe, applying the experience she gained at Full Sail to a role in one of the largest video game markets in the world.

As a product manager, Angela conceptualizes, plans, and executes Europe-focused marketing plans for Nintendo, the brand responsible for some of the most popular franchises in gaming including Super Mario, Pokémon, and Animal Crossing. "Full Sail's curriculum just called me. It was exactly the kind of knowledge that I was lacking, more kind of real-life expertise."



Brock Davis

Test Analyst
Blizzard Entertainment

As a Test Analyst for *Diablo IV* at Blizzard Entertainment, Game Design master's grad Brock Davis ensures the game is accessible to players with disabilities. He tests accessibility features as new updates are made to the game.

80+ Grads on EA SPORTS *Madden NFL 25* and *College Football 25*

More than 80 Full Sail graduates from areas of study including games, art and design, and music and recording were credited on EA SPORTS' tentpole releases *Madden NFL 25* and *College Football 25*.

Multiple grads worked in senior-level positions on the two games' development, including Frank Scheuring (Senior Audio Artist), Alanna Berklund (Senior Engineering Manager), Kyle Burt (Senior Recording Engineer - Tiburon), and Christian Brandt (Lead Designer). Other grads contributed with roles in art direction, software engineering, lighting, quality design, and more.



James Lewis

Program Lead
**ID@Xbox Developer
Acceleration Program**

As the Program Lead for ID@Xbox's Developer Acceleration Program, Game Design master's grad James Lewis helps diverse developers bring their games to Xbox. The program partners with developers who are underrepresented in the game industry and gives them practical tools to launch their projects, like initial funding, help with prototypes, and access to subject matter experts through green room events.





THE GAME AWARDS

335+ Full Sail Grads Credited on Nominated and Winning Projects

The Game Awards celebrated the best in game development, innovation, and storytelling at their 2024 award show, and more than 335 Full Sail graduates were credited on 40+ nominated projects in 23 categories.

The annual video game award show gave recognition to developers around the globe while building anticipation for another year of great games, sharing world-exclusive trailers for some of the industry's most anticipated upcoming titles.

The evening's biggest winner was Team ASOBI, for their PlayStation-exclusive *Astro Bot*. The celebrated platformer won in several categories, including Game of the Year, Best Game Direction, Best Family Game, and Best Action/Adventure. 2013 Entertainment Business graduate Sean Palomino was credited on the project as part of the global account management team.

Twenty-nine graduates from computer animation, game design, and recording arts contributed to 10 winning projects across 12 categories, including Best Multiplayer and Best Ongoing Game (*Helldivers 2*), Games for Impact (*Neva*), Best Simulation/Strategy Game (*Frostpunk 2*), and Best Esports Game (*League of Legends*).

Full Sail grads from film and television studies also earned credits on projects at this year's awards, including a win in the Best Adaptation category for Amazon and Bethesda's *Fallout*.

Grads across multiple disciplines saw nominations in categories including Best Audio Design, Best Narrative, Innovation in Accessibility, Best Community Support, and Best Score and Music for their work on titles like *Call of Duty: Black Ops 6*, *Dragon Age: The Veilguard*, *Silent Hill 2*, and *Final Fantasy VII Rebirth*.



Stephanie Alvarado
Production
Call of Duty: Black Ops 6



Sean Palomino
Global Account Manager
Astro Bot



Kevin Yang
Designer - Esports
League of Legends



MUSIC

Chris Sassano

Sound Designer | Audio Mixer
Sesame Workshop

Recording Arts graduate Chris Sassano has worked as a sound editor at *Sesame Street* for 20 years. His responsibilities include music playback, where he handles the music for music videos. He also does sound effects playback, like thunder for Count Von Count and crash sounds when Super Grover falls from the sky.

He's also in charge of dialogue triggers, producing a dialogue sound file that a puppeteer will perform to. Over the years, Chris has won seven Daytime Emmys for Live Sound Editing for *Sesame Street*.

TOP MUSIC BUSINESS SCHOOL

by *Billboard* magazine



Trinity Wohlferd

Assistant Engineer
Criteria Recording Studios

Recording Arts graduate Trinity Wohlferd works full time as an Assistant Engineer at renowned Criteria Recording Studios in Miami, Florida. At the prestigious studio, Trinity has worked on recording sessions for artists including Ozuna, Grupo Frontera, Megan Thee Stallion, and Marc Anthony.



Brad Blackwell

Mastering Engineer
**Prince, Fleetwood Mac,
Mammoth WVH**

Recording Arts grad Brad Blackwood is the founder of Memphis-based Euphonic Masters. At Euphonic, Brad has mastered new releases by acts ranging from Allison Krauss to Mammoth WVH as well as Dolby Atmos remixes of classic albums like Fleetwood Mac's *Rumours* and Prince's *Diamonds and Pearls*.



Dean Sell

Founder and CEO
Red Leaf Brands

Recording Arts graduate and Founder and CEO of Red Leaf Brands Dean Sell created Music Night, a show that was broadcast live from Nashville, Tennessee to more than 600 movie theaters across the country in March 2025. The show combined music and cinema, giving viewers an inside look into an exclusive listening room to meet the songwriters behind many of radio's biggest hits, such as Brett James who co-wrote "Jesus, Take the Wheel," which was a hit for Carrie Underwood.

THE GRAMMYS®



Full Sail Alumni on Nominated and Winning Projects

At the 2025 Grammy Awards, Full Sail grads worked on nominated projects in categories like Album of the Year, Record of the Year, and Best Historical Album. More than 60 grads were credited on 77 nominated projects in 51 categories, and seven grads were nominated for their own Grammys in 11 categories. When the winners were announced, 13 Grammy-winning projects in 15 different categories featured the work of 19 Full Sail grads.

Three of these graduates – Stuart White, Colin Leonard, and Dominique Jones – won their own Grammys. Stuart and Colin both won individual Grammys for their engineering work on Beyoncé’s hit genre-defying album *Cowboy Carter*, which won Album of the Year and had a historic win in the Best Country Album category. Dominique Jones, aka DOE, won in the Best Contemporary Christian Music Album category for her album *Heart Of A Human*.

Several more Full Sail grads were nominated by name on projects spanning multiple genres. Graduate Idania Valencia was nominated for her work as a Mastering Engineer in the Album of the Year category for Charli XCX’s *Brat*. Recording Arts graduate Brad Blackwood was nominated for his work as Dolby Atmos Mastering Engineer on Best Historical Album nominee *Diamonds and Pearls: Super Deluxe Edition* by Prince. Alum Ken Oriole was an Engineer on Album of the Year nominee *New Blue Sun* by André 3000.

Additional Full Sail grads appeared in the credits of nominated projects like Usher’s *Coming Home*, *Deeper Well* by Kacey Musgraves, *Saviors* by Green Day, the *Deadpool & Wolverine* and *Twisters* soundtracks, and many more.



Stuart White

Engineering

Beyoncé – *Cowboy Carter*

Winner, Album of the Year



brat

Idania Valencia

Mastering Engineer

Charli XCX – *Brat*

Winner, Best Dance/Electronic Album



Brad Blackwood

Dolby Atmos Mastering Engineer

Prince – *Diamonds and Pearls: Super Deluxe Edition*

Nominee, Best Historical Album



FILM & Television

EMMYS

190+ Grads on Emmy-Nominated & Winning Shows

At the 76th Primetime Emmy Awards, 196 grads worked on 184 nominated projects in 103 categories, like Outstanding Limited Anthology Series, Outstanding Drama Series, and Outstanding Comedy Series. When the winners were announced, 45 winning projects in 69 categories featured the work of 73 Full Sail grads.

Four grads took home their own Emmy awards: Patrick Christensen (Outstanding Sound Mixing for a Comedy or Drama Series [Half-Hour] and Animation, *The Bear* - "Forks"); Mark Hailstone (Outstanding Sound Editing for a Comedy or Drama Series [One Hour], *Shōgun* - "Broken To The Fist"); Gary A. Rizzo (Outstanding Sound Mixing for a Nonfiction Program, *The Beach Boys*); and Kyle Rottman (Outstanding Special Visual Effects in a Season or a Movie, *Shōgun*). Grads also appeared in the credits of winning projects like *Ripley*, *Fallout*, *Hacks*, *Blue Eye Samurai*, and more.

BEST U.S.

FILM SCHOOLS

by *TheWrap* 2024



Ricardo Ramos

Supervising Producer

Messi's World Cup: The Rise of a Legend

Since graduating from Film, Ricardo has worked on a range of impressive docuseries for streaming services including Disney+, Netflix, and Apple TV+, all telling the stories of real people and their life experiences. The grad has producer credits on series including *Gutsy*, *Living Undocumented*, and Apple's *Messi's World Cup: The Rise of a Legend*.



Chancler Haynes

VMA-Winning Film Editor

Cosmo Street Editorial House

Film grad Chancler Haynes regularly works as an on-set music video editor for Taylor Swift. Editing Taylor's videos has earned Chancler some big accolades: He was nominated at MTV's VMAs for his editing work on "Bad Blood," "Anti-Hero," and "Look What You Made Me Do," and he won the 2024 VMA for Best Editing for "Fortnight."



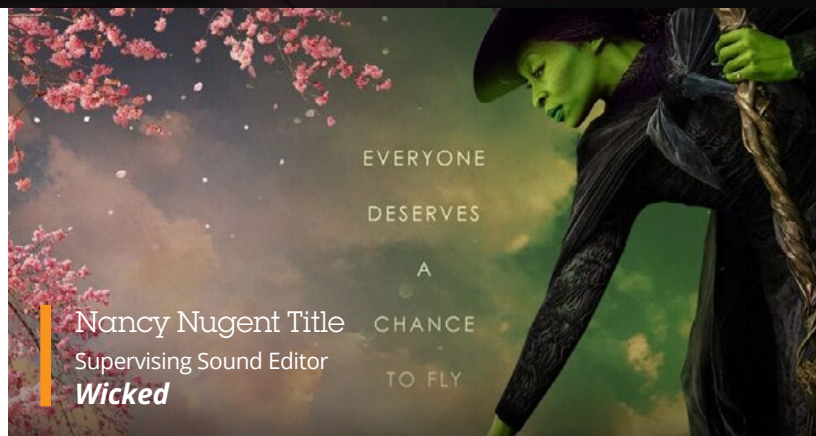
45+ Grads on Nominated Projects at the 2025 Academy Awards

At the 2025 Oscars, 47 Full Sail graduates were credited on 18 nominated projects in 21 categories, with two grads nominated for their own Oscar statuettes. When the winners were announced, 14 grads were credited on five winning projects in 11 categories.

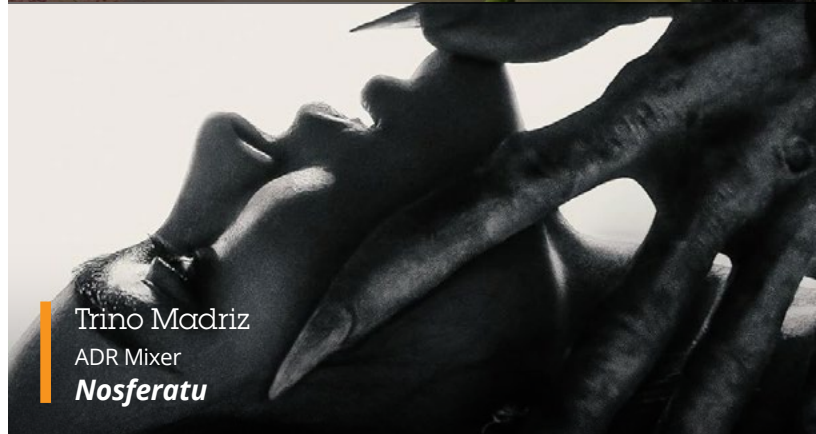
Recording Arts grads Nancy Nugent Title and Gary A. Rizzo were both nominated for their own Oscar statuettes. Gary earned his nomination for his contributions as a Re-Recording Mixer on *The Wild Robot*, while Nancy received a nod for her role as a Supervising Sound Editor on *Wicked*.

Several other grads also worked on *Wicked*, which was nominated in 10 categories and won Best Costume Design and Best Production Design. Grads Mario Alexander Orlando (Animator) and Chelsea Goodchild (Digital Artist) contributed to the marvelous look of Oz, while Jeffrey Roy (ADR Mixer) and Geraldo Gutierrez (Re-Recording Mix Technician) helped with the film's audio.

Grads Judah Getz and Patrick Christensen both worked as ADR Mixers on *The Substance*, which was nominated in five categories and won Best Makeup & Hairstyling. Full Sail alumni also worked on *Anora*, which won in categories including Best Original Screenplay, Best Film Editing, Best Director, and Best Picture. Additional grads worked on nominated films like *Nosferatu*, *A Complete Unknown*, *Dune: Part Two*, and *Alien: Romulus*.




Nancy Nugent Title
Supervising Sound Editor
Wicked



Trino Modriz
ADR Mixer
Nosferatu



Chris Hill
Chief Lighting Technician
Anora



ART & Design

Azadeh Iranban
Global Head of Rigging
Scanline VFX

When Azadeh Iranban graduated from Full Sail's Computer Animation degree program in 2015, she told us that "I'd love to work on a movie and then be able to go to a theater and see people laughing at my character, or crying with my character. That would be the most satisfying thing ever."

With a quick look at her recent credits, it's clear she's had that chance, since she's worked as a rigging supervisor on movies like *The Flash*, *Aquaman* and *the Lost Kingdom*, *Moonfall*, and *Shang-Chi and the Legend of the Ten Rings*, as well as visual effects roles on *The Batman* and *Free Guy*.

It's a long way from her roots in Iran ("Some of my friends in Iran are scared to come to a new country. But for me, because I went through so many experiences back in Iran, I knew I could handle it, even though it was hard sometimes."), but she's far from done with her career journey.

As she told us when she graduated, "A woman has never won an Oscar for computer animation. I'm not saying I'm going to do that— it's a really big dream. I don't know where I'll be in ten years, but I want to be in a position that I'm proud of."

Full Sail University
has been named a

**TOP DESIGN
SCHOOL**

by **Graphic Design USA**

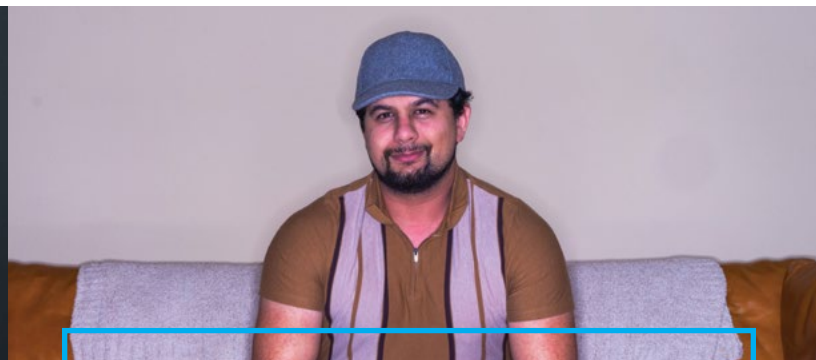


Paul Shank

Creative Services Manager

United States Tennis Association National Campus

In his role at the USTA National Campus, Digital Arts & Design grad Paul Shank designs fresh visual elements that match the fast-paced movements of tennis. He's responsible for the campus's digital and print assets and prepares graphics for the US Open.



Tripp Topping

Head of Photogrammetry

Halon Entertainment

Game Art grad Tripp Topping is well-versed in photogrammetry, a virtual art technique that captures data from photos of real-world props and landscapes and turns that data into objects that can be manipulated in a video game engine. He's contributed his skills to TV shows and movies like *The Mandalorian*, *The Batman*, *Snake Eyes: G.I. Joe Origins*, *The Book of Boba Fett*, *Ahsoka*, and *Obi-Wan Kenobi*.

Technology

Mitchell Hartwell
Director of Gamification
Holovis



Holovis brought on Mitchell Hartwell as a solutions architect for projects involving gamified theme park attractions. In his first major project with the company, Mitchell relocated to Japan to assist in the development and implementation of *Mario Kart: Koopa's Challenge*, a ride at Universal Studios Japan's SUPER NINTENDO WORLD.

"From a technical perspective, a lot of the stuff that I did in my classes directly translates into the work that I do today," shares Mitchell. "The hours, just all of the people that I met and all of the cool projects that we talked about, all of the networking, and just getting in the mindset of putting in what you want to get out was great."

"10 TECH LEADERS"

by **Orlando magazine**



Adam Rensel
Software Engineer
GitHub Education

A graduate of the Web Development degree program, Adam develops for GitHub Education platforms, providing services to students at universities and colleges throughout the globe. "We've got times of the year where students are being on-boarded into new classes, where they're typically using our products a lot. So we have these spurts where we just get thousands and thousands of students per day," says Adam.



Quentin Sanders
DevSecOps Engineer
Lockheed Martin

Cybersecurity graduate Quentin Sanders works as an engineer for aerospace and defense company Lockheed Martin. Quentin says his Full Sail education helps keep him grounded and focused throughout the many challenges that come with his position. "Doing the classwork at Full Sail, you're given a broad list of things you need to do – and you need to figure out how to actually do those things. It's the exact same thing I do right now."



De'Shaun Broadnax
Software Engineer
Embedded Flight Systems, Inc.

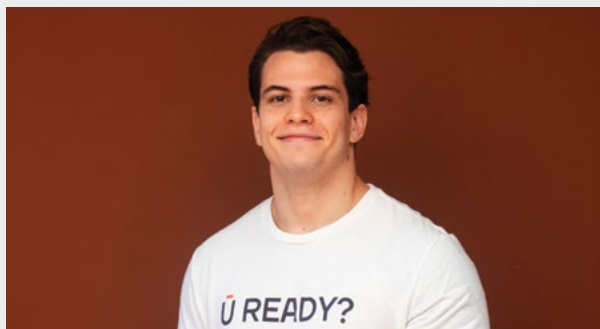
In his role at Embedded Flight Systems, Inc., Computer Science bachelor's grad De'Shaun Broadnax helps build software applications for NASA's GOES Program and the Goddard Space Flight Center. He helped create a customized hoteling app to help the center transition to a hybrid work environment after the COVID-19 pandemic; his team's efforts were rewarded with the Robert H. Goddard Award for their service to the space flight center.

Anthony Grier
Broadcast Coordinator
Seacrest Studios

MEDIA & Communications

Recording Arts grad Anthony Grier works as a Broadcast Coordinator for Seacrest Studios, founded by The Ryan Seacrest Foundation, where he hosts a closed circuit TV and radio program frequently visited by A-list celebrities

and television personalities. Anthony runs the audio board and produces the show, which is broadcast directly to patient rooms throughout the Orlando Health Arnold Palmer Hospital for Children, so the kids can easily watch and participate.



Gabriel Acuña Garnier
Podcast Producer/Editor
THEMOVE Podcast featuring Lance Armstrong

Digital Cinematography bachelor's grad Gabriel Acuña Garnier works as a producer and editor for *THEMOVE*, a cycling-focused podcast series featuring world-famous cyclist Lance Armstrong. His role involves setting up live video streams, switching cameras, and handling post-production for the show. *THEMOVE* has been ranked as a top sports-focused podcast on Apple Podcasts and has been featured on the Peacock streaming service.



Tasha Rosenbaum
Co-owner
bylittle

Studying computer animation helped graduate Tasha Rosenbaum co-found bylittle, a design agency that creates interactive courses for e-learning providers.



Tiana Scarlett
Director of Marketing
Allen University

In her role as the Director of Marketing, Creative Writing grad Tiana Scarlett conceptualizes social media ads, writes press releases, and acts as the PR and media contact for Allen University, a historically Black university.

Sports & Business



Duarte Figueira
Director of A&R
Universal Music Latino

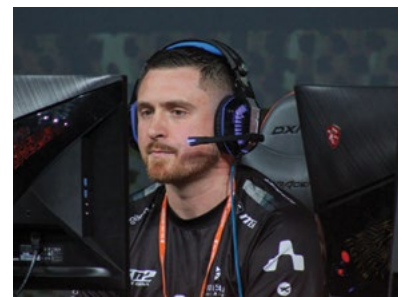
Duarte serves as Director of A&R for Universal Music Latino under Universal Music Latin Entertainment. The Music Business bachelor's grad oversees several artists and describes himself as a bridge between an artist and the record label. His role involves listening to demos, organizing tracks, handling paperwork, and managing budgets.

"I'm a catalyst and an enabler of creativity. We are aiming for the best music possible, and I always want quality over quantity."



George Doman
Digital Content Distributor
International Paralympic Committee

For Full Sail graduate George Doman, representing individuals with disabilities and their value in the workforce is an important tenet. That's why the grad once again worked alongside the International Paralympic Committee (IPC), this time traveling to Paris, France, for the 2024 Paralympic Games. As a digital content distributor during the games, George worked with International Paralympic Committee members and media rights stakeholders to share digital content, increasing visibility, reach, and engagement for the brand and its partners.

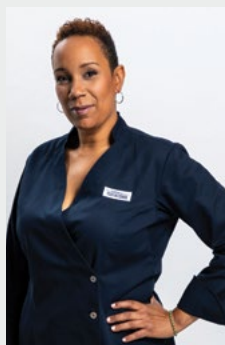


Sebastian Morales
Esports Coordinator
Daytona State College

As the Esports Coordinator for Daytona State College, Entertainment Business Master's grad Sebastian Morales, has been able to help build up successful competitive rosters that are putting the junior college's varsity program on the map. The team has won two national championships under the grad's leadership in *Rocket League* and *Super Smash Bros. Ultimate*.

**BEST
ONLINE
MARKETING**
Degree Programs

INTELLIGENT.COM



Elle Simone Scott
Executive Editor and On-Air Chef
PBS's America's Test Kitchen

As an Executive Editor and on-air chef for PBS's *America's Test Kitchen*, Elle Simone Scott has built a successful career bringing the culinary arts to viewers at home and is using her Full Sail degree to help her and other chefs in marginalized spaces grow into successful entrepreneurs with her organization, SheChef. A graduate of Full Sail's Entertainment Business master's program, Elle's career in culinary media includes credits on some of the most popular cooking shows on television for networks including ABC and the Food Network.



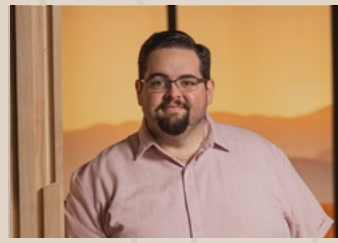
MARTINA BOZIC

Vice President of Football Partnerships
SPORTFIVE



JASON CITRON

CEO & Co-Founder
DISCORD



ALEJANDRO GARCÍA-TUÑÓN

Senior Director, Head of Co-Development
SIDE



JONATHAN MAYER

Founder, CEO, Music Director
SPIDER FARM PRODUCTIONS



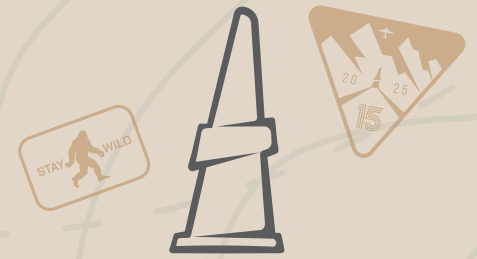
KATRINA MENA RICK

Senior Creative Producer
DISNEY LIVE ENTERTAINMENT



AARON B. KOONTZ

Writer, Producer, Director, CEO & Founder
PAPER STREET PICTURES



Hall of Fame

Six new graduates are chosen for the Hall of Fame each year, and every year, we honor their accomplishments through a weeklong event complete with educational panels, entertainment, and more. In 2025, we celebrated the induction of the 15th Annual Hall of Fame class, which featured grads from the worlds of audio, games, live events, sports, and technology.



Steven C. Miller

Film
Director

Full Sail grad and Hall of Fame inductee Steven C. Miller recently directed *Werewolves*, an action-horror movie that used practical special effects and werewolf suits to show off the frightening creatures. Steven brought industry pros Alec Gillis and Tom Woodruff Jr. on board to help design the suits; they designed suits for creatures in movies like *Alien vs. Predator* and *Pumpkinhead*. Animatronics in the werewolf suits' heads controlled the creatures' facial movements. Bringing his vision to life through those practical effects made *Werewolves* a special experience for Steven.



Hall of Fame Inductee's Post-Production Team Nominated for VES Award

Hall of Fame inductee Culley Bunker and the team at his studio, Skulley FX, were honored with a nomination for Outstanding Supporting Visual Effects in a Photoreal Episode at the 2025 Visual Effects Society (VES) Awards for their work on "It Has to Do With the Search for the Marvelous," an episode of Apple TV+'s *Lady in the Lake*.

Skulley FX used a combination of traditional VFX strategies and AI tools to de-age the show's star, Natalie Portman, in flashback scenes. Culley says that the nomination was a



Culley Bunker

Digital Media
Founder & Lead Visual Effects Artist, Skulley FX

welcome acknowledgement of the hard work his team put into *Lady in the Lake* and other projects they've contributed to over the years.

"I have 20-plus years of experience with this, and a lot of these guys have been doing thousands and thousands and thousands of beauty shots [in film and television]. So, it's a little bit of recognition of that skill set and that experience and that artistry. And it was recognized as some of the best [beauty VFX] work that people have seen [over the past year]."